<https://drive.google.com/open?id=1UoKUM5pXUgEyVmmMoDKt65VfUoF0uD6I>

https://forms.gle/Wq9o3RYKyenBvGWa8

Feedback

<Jame Willmot>

Adjust spawn rate at different points

Use clocks to add more rhythm to spawn rates

<>

top left die under lives (lower the max height a player can move)

Perhaps a space invaders deal, wait for all enemies in the array are turned off, before turning them all on again.